

2008 OFFICIAL RULES & REGULATIONS

1. The rules and/or regulations set forth herein do not express or imply warranty of safety, from the publication of, or, compliance with these rules and/or regulations. They are intended as a guide for the conduct of the Northern Allstars Late Model Series (N.A.L.M.S.) and are in no way a guarantee against injury to participants.
2. These rules and/or regulations will apply to all N.A.L.M.S. sanctioned racing events.
3. N.A.L.M.S. officials have full authority over said sanctioned racing events. In the event of any dispute the Race Director's decision will be final.
4. All race cars are subject to be inspected by the N.A.L.M.S. Technical Director at any time during the event.
5. The N.A.L.M.S reserves the right to alter or amend these rules and/or regulations in the interest of fair competition.

SERIES CHAMPIONSHIP POINTS

Points will be awarded at each race. The driver with the most points at the seasons end is the Champion. Points will be awarded for last chance and feature events and "show up" only. The better you finish, the more points you earn.

<u>Win</u>	<u>2nd</u>	<u>3rd</u>	<u>4th</u>	<u>5th</u>	<u>6th</u>	<u>7th</u>	<u>8th</u>	<u>9th</u>	<u>10th</u>	<u>11th</u>	<u>12th</u>
60	56	54	52	50	48	46	44	42	40	38	36
<u>13th</u>	<u>14th</u>	<u>15th</u>	<u>16th</u>	<u>17th</u>	<u>18th</u>	<u>19th</u>	<u>20th</u>	<u>21st</u>	<u>22nd</u>	<u>23rd</u>	<u>24th</u>
34	32	30	28	26	24	22	20	20	20	20	20

All drivers that qualify for the feature event earn a minimum of 20 points. All drivers that enter an event and fail to qualify for the feature event earn 15 points; everyone will receive 15 show up points. Drivers MUST be a paid N.A.L.M.S. Member Driver by the 3rd race to earn any N.A.L.M.S. points and/or Sponsor Contingency award(s) for points to be retroactive.

N.A.L.M.S. membership fees are \$75.00 per year.

In the event that a tie should occur in points and the end of the season, the driver with the most events entered and competed in will be ahead in the point standings. (*Includes Season Points, Top 10 and "Rookie of the Year")

Points will count on all races beginning at the first sanctioned event. ANY driver that participates in less than 70% of all scheduled raced events will not be eligible for point fund.

HOW N.A.L.M.S. FEATURE PROVISIONALS WORK

All members who are eligible, or who are willing and able to accept a provisional and compete in the feature must compete in the heat race and the last chance races. The only exception is if the Tech Inspector is contacted PRIOR to the last chance race and the Tech Inspector deems the car not safe at that time, or time is not sufficient to make repairs before the last chance race is to be ran. You must make the effort to participate in the last chance race to be eligible for a provisional spot in the feature event.

A maximum of two (2) provisional starters will be allowed in any main feature. Provisional starters will be the highest points scorers from the championship table who have not qualified for the main feature. The provisional starters will always start on the last row of the grid. If two (2) of the provisional are tied in points, the provisional will be awarded to the highest finisher in the last chance race.

In the event that one or both of the N.A.L.M.S. point provisional starting positions are not used, (this situation will only occur if all members have qualified for the feature through the heats or last chance races.) The next transfer from the last chance race or races will fill the provisional positions not being used to fill the designated car count. If one position is open, the 1st position will be filled from the 1st last chance race. If two last chance races are ran and two positions are open, then one from each last chance race will be transferred.

All N.A.L.M.S. Drivers will be eligible for provisional starts according to highest to lowest in N.A.L.M.S. points. Provisional starts for the 1st race will be based off of the previous year point standings. Promoter may start extra race cars in the feature event at the promoters expense and such race cars will start at the tail of the field.

REQUIREMENTS FOR “ROOKIE OF THE YEAR” AWARD

1. Any driver wishing to compete for N.A.L.M.S. “Rookie of the Year” must register with N.A.L.M.S. before the 3rd race.
2. Driver MUST have never won a N.A.L.M.S. sanctioned feature race.
3. Driver MUST have never finished in the Top 10 of a N.A.L.M.S. sanctioned feature event ten (10) or more times in the past 3 years.
4. N.A.L.M.S. “Rookie of the Year” points will count at ALL point events raced.
5. Driver selected as the N.A.L.M.S. “Rookie of the Year” will be determined by the highest finish in points by a declared “Rookie” driver and will receive a minimum of \$1000, in cash, at the Awards Banquet.

CONTINGENCY AWARDS

1. To earn contingency awards, driver MUST be a N.A.L.M.S. member and carry contingency sponsor decal(s) of FRONT FENDER AREA FROM REAR OF FRONT TIRE TO CAR NUMBER ON BOTH SIDES OF THE CAR. Driver/Owner MUST adhere to contingency sponsor contractual agreement with the N.A.L.M.S. to be eligible for contingency award(s). NOTE: Driver/Owner DOES NOT have to carry contingency sponsor decal(s) on car but WILL NOT be eligible for any and all contingency award(s).
2. Placement of contingency sponsor decal(s) ANYWHERE ELSE OTHER THAN ON FRONT FENDER AREA FROM REAR OF FRONT TIRE TO CAR NUMBER MAY result in forfeiture of any contingency award(s) the Driver/Owner may earn.
3. Driver/Owner is asked to place ONLY contingency sponsor decal(s) on FRONT FENDER AREA FROM REAR OF THE TIRE TO CAR NUMBER.

REQUIRED DECALS AND PLACEMENT

All member driver cars entered in a N.A.L.M.S. sanctioned event **MUST** place N.A.L.M.S. decals in a **HIGHLY VISIBLE AREA ON BOTH SIDES OF CAR**. And **ALL** N.A.L.M.S. sponsor decals in the **REQUIRED AREA**. Failure to do so **WILL** result in forfeiture of points and/or purse and/or fine (N.A.L.M.S. decals) and **WILL** result in forfeiture of any contingency awards (N.A.L.M.S. Sponsor decals).

AUTOGRAPH SESSIONS

Autograph sessions will be scheduled at various tracks. The top Five (5) drivers in the point standings at the time of a scheduled autograph session **ARE REQUIRED TO BE PRESENT FOR THE SCHEDULED AUTOGRAPH SESSION**. **NON-COMPLIANCE WILL RESULT IN FORFEITURE OF 30 POINTS!!!** It is **HIGHLY RECOMMENDED** that sixth through tenth in the point standings at the time of a scheduled autograph session also participate in the scheduled autograph session. Drivers will be notified on the first day of a two (2) day event that an autograph session has been scheduled for the second day.

N.A.L.M.S. RACE PROCEDURES

Driver/Owner may:

1. Enter one (1) car per driver at each N.A.L.M.S. sanctioned event. A **MINIMUM** of \$15.00 car entry fee will be collected by N.A.L.M.S. from members at each one (1) day event. A **MINIMUM** of \$25.00 will be collected from non-members. **NOTE:** Driver or car changes can only be made before qualifying to be eligible for points or contingency awards. When a car or driver change occurs after qualifying the car entered, points will be awarded up to the time of change only. Anytime a driver or car change has been made, that driver will start on the tail of the next event they are eligible for. If one driver has already transferred to the feature event, but gives up his car to another driver, no feature points will be awarded to either driver for that feature event.
2. Driver, Owner or team representative **MUST** come to the N.A.L.M.S. trailer to pay car entry fee and pull pill for time trial qualifying order **IMMEDIATELY UPON ARRIVAL IN THE PIT AREA**. **NO** Driver, Owner or team representative will be allowed to pull pill after the driver meeting has started. Those arriving after driver meeting and wishing to compete **MUST** pay car entry fee and **WILL** start at the tail of a qualifying group, or heat race, which ever can be arranged first.
3. Entered cars will hot lap by time trial qualifying order. **EXAMPLE:** First ten (10) cars in time trial qualifying order will hot lap followed by eleven (11) through twenty (20), twenty-one (21) through thirty (30) and thirty-one (31) through forty (40) and so on in time trial qualifying order. If driver misses their hot lap group, they will not be permitted to hot lap.
4. Driver **MUST** qualify in order. If driver misses their time trial qualifying spot for whatever reason, driver will receive one lap only to qualify, **IF** you are within your assigned group. If you miss your group entirely, you will start at the tail of your heat race. **NOTE:** It is the driver's responsibility to be in their qualifying spot on time! Your qualifying group will be your heat race. When qualifying is not possible, due to extreme circumstances, your pill draw for qualifying groups will be used for your heat race lineup.

5. All entered drivers will compete in a heat race. Heat races will start straight up based on the groups qualifying times. Heat races will not be inverted. **EXAMPLE:** The driver with the fastest qualifying time for a particular group will start on the pole position for the group's heat race. The driver with the 2nd fastest time will start outside the pole position for that group's heat race and so forth. Number of laps for the heat races and the number of transfers from heat races to the feature event depend on number of heat races scheduled. Number(s) determined by the N.A.L.M.S. Race Director.
6. The winner of each heat will redraw for the feature lineup. **NOTE:** Lowest number drawn will start of the pole position. Drivers transferring from the heat races to the feature event, but not drawing for position, will line up but the heat race finish.
7. Remainder of drivers not transferring to feature event through heat races will compete in "B" Main(s). "B" Main(s) will be lined straight up by heat race finish. Number of laps and number of transfers from "B" Main(s) to feature dependent on number of "B" Main(s) scheduled. Number(s) determined by N.A.L.M.S. Race Director. If over 16 cars are to compete in the last chance race there will be two races ran. If two last chance races are ran, the laps will be reduced to a maximum of 10 laps.

After feature is lined up and on track there will be NO alternate driver(s) permitted to be added feature.
NOTE: Race promoter MAY add car(s) to the feature event BEFORE the feature event is lined up and on the track and at the Race promoters' expense.

Any race can be called complete before or after the halfway point, due to accidents, curfew, or any severe weather conditions, or conditions determined to be unsafe or impractical by N.A.L.M.S. officials. All feature events not raced past the halfway point will be completed at a later date in possible or practical according to the schedule of N.A.L.M.S. or the promoter. Any and all races not complete that have been decided to cancel the remaining laps will be complete and finish results will be as the lineup for the restart, NOT the last completed scored lap.

N.A.L.M.S. RACE RULES

1. All drivers **MUST** be ready to race when your assigned event is called for. **ANY** driver that is late to the track for your assigned event **WILL GO TO THE TAIL**.
2. On all starts, the pole position driver on original starts, and the lead car on single file caution restarts, will set the pace entering number 3 turn. The pace required will one of (NOT) racing speed and (NOT) one at an idle speed. A good rolling safe start for all competitors will be required. **YOU WILL RECEIVE ONE OPPORTUNITY TO START THE RACE AT A FAIR SPEED DETERMINED BY N.A.L.M.S. RACE DIRECTOR.**
3. **ALL** original starts will be double-file and start between turn four and the starters stand. **FRONT ROW** should approach the traffic cone at a **MODERATE** pace, approximately 4000 rpm, keeping nosepieces as even as possible. **ANY** driver jumping original start will be moved back one row. You will be warned at drivers meeting, before the races, and this will be the only warning given to the pole sitters, pertaining to starting speeds and jumping the starts. No speeding up or slowing down permitted after setting the pace entering turn 3. If the pole sitters do so it will be considered a jump situation and you will be moved back one row. **NOTE:** On original starts when the green flag is waved, passing is permitted, **(THE RACE IS ON)**, on single file caution restarts no passing until you pass the cone.

4. Once green flag drops, the race is officially underway. On the original start and before one (1) complete lap is scored, if only one (1) car is involved in a caution AND, OR STOPS ON THE TRACK, THAT CAR WILL GO TO THE TAIL. If more than one (1) car is involved in a caution before one (1) complete lap is scored ALL CARS INVOLVED IN THE CAUTION WILL RECEIVE THEIR ORIGINAL POSITIONS BACK. There will be a 2-spin rule, in all races. If you spin 2 times on your own, you will be sent to the pits after the 2nd spin. NOTE: When a driver spins on their own on an original start, or on a single file restart that results in a 2 or more car caution and regains their spot in the lineup, it will also count toward the 2 spin rule.
5. One (1) complete scored lap MUST be recorded before field goes to a single file line-up for a restart. NOTE: If any driver is penalized to the rear of the field before one (1) complete lap is scored, the remainder of the field SHOULD JUST MOVE UP FOR DOUBLE-FILE START. NO crossover of field for reline-up unless there are 2 or more cars missing from one row, then the field will be crossed in heats and last chance races only. After a maximum of 3 unsuccessful double file starting attempts, all cars will be lined up single file per cars qualifying times. Pole position on the point, outside pole in the second spot, etc.
6. **CAUTION PERIODS:** If one (1) lap is scored remain in single file order. On track personnel will adjust line-up as required by scoring. **NOTE:** Cars two (2) or more laps down in any event will GO to the TAIL for the restart. Cars one (1) lap down WILL HOLD their position in the running order for restart.
7. Any car that stops on the track because of the involvement in an on track caution or for any other reason, will be placed to the rear of the lineup, according to their running order, of the last scored lap. **NOTE:** When a car or cars, stop STRAIGHT and under control on the track, to avoid an accident, that car or cars will not be penalized and will restart according to the lineup.
8. ALL single file restarts MUST be nose to tail. The leader may start the race exiting turn four or wait for the green to be waved to start the race. Leader MAY accelerate exiting turn four approaching the traffic cone. If leader accelerates early, defined as accelerating anywhere before the exit of turn four, the leader WILL BE MOVED BACK ONE SPOT. Drivers MAY NOT pass until they have passed the starting cone. Doing so, will be considered a “jump start” and result in two (2) position penalty for each car jumped which will be enforced immediately. ANY driver (INCLUDING LEAD CAR) passing to the inside of the starting cone or hitting the starting cone will be penalized two (2) positions, immediately.
9. **RED FLAG PERIODS:** Bring your car to a stop as quickly and as safely as possible. DO NOT drive past accident site if at all possible. No pit crews/team members on track while red flag is displayed and NO working on the car while red is displayed. Violation WILL RESULT IN DISQUALIFICATION FROM THAT EVENT. You will be warned at the drivers meeting before the races. If you enter the pits in heat races or the last chance races, you cannot re-enter onto the track. You are finished for that event.
10. Any driver suffering a flat tire or other needed repairs during the feature event ONLY will be given two (2) courtesy pace laps, minimum, after you have reached the designated pit or safe area, or (2) laps after the scorers have decided that the lineup on the track is correct. Safe or work area will be determined prior to the drivers meeting, if permitted to do so by the track promoter. Any driver bringing out an INTENTIONAL caution in ANY EVENT WILL BE SENT TO THE TAIL OF FIELD.

11. No racing back to the yellow caution flag prior to the last lap in all events. **NOTE:** If the leader has received the white flag and officials have decided the track is safe to do so, you will race back to the checkered flag.
12. ANY driver racing off of the racetrack to gain position will be black-flagged and scored last.
13. Number of cars to scale after ALL events determined by N.A.L.M.S. Technical Director.
14. NO fighting (physical confrontation) will be tolerated at ANY TIME! No driver/owner/team member discussion or protests on track at ANY TIME! Drivers and Owners are held responsible for any actions of themselves and their team at ALL TIMES! ANY VIOLATIONS COULD RESULT IN A FINE, AND/OR LOSS OF ALL EARNED SEASON POINTS (is applicable), AND/OR FORFEITURE OF PURSE, AND/OR SUSPENSION.
15. **NON SPORTSMAN LIKE CONDUCT:** Non-sportsman like conduct by drivers will not be tolerated at any time, while on the track or on track premises. Any racing that has been considered rough or overly aggressive driving, that may put another driver in an unsafe situation, or taken an unfair advantage will be not be tolerated. The executive director or the race director will assess penalties. Penalties will range from as little as being placed on the tail of an event through suspension, fines and/or loss of points.
16. **DRIVER MEETING:** Are mandatory. Track rules may be different from one track to another. It is especially important for any driver who has never participated in a N.A.L.M.S. event, as well as veteran drivers, to be aware of these changes.
17. **FEATURE RESULTS;** Results will be posted ASAP at the N.A.L.M.S. trailer. There will be a 10-minute time limit to voice any concerns. N.A.L.M.S. does not do the scoring in any event; the track officials will make the final decision regarding all scoring matters. N.A.L.M.S. will try to resolve any scoring issues of behalf of the racers. No driver or pit crew will be permitted in the scoring tower, at any time, for any reason.
18. **TIRE RULE:** At UMP Sanctioned Tracks- LM 20 and LM 40 on any corner of the car.
19. **N.A.L.M.S. STATEMENT:** The Northern Allstars Late Model Series is a professional organization, and will conduct itself in such a manner, with all involved. There is no excuse for unruly conduct or behavior, particularly verbal abuse or disrespectful language toward one another, the series, or track officials. Any violations of this clause, the N.A.L.M.S. officials reserve the right to take disciplinary action against anyone involved.